

Chapter 3: Dark is Fun

1. Why was Plop too busy to go hunting?

Plop was too busy to go hunting because _____

2. What did the boy think Plop was?

The boy thought Plop was _____

3. What kind of fire was the boy guarding?

He was guarding _____

4. How old did the boy say you had to be to become a Boy Scout?

The boy said you had to be _____

5. What did the Boy Scouts cook on the fire?

The Boy Scouts cooked _____

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1. Why didn't Plop go hunting with his Daddy?

2. What did Plop decide to remember?

3. Why does the boy say the dark is fun?

4. What is the boy's favourite game?

5. What else do the Boy Scouts do around the camp fire?

6. What kind of songs do the Boy Scouts sing?

Chapter 3: Dark is Fun

1. What was Plop remembering?

2. What brought Plop back from his remembering?

3. What did Plop think would happen next when he saw the bonfire?

4. What ordinary games are fun to play in the dark? Can you think of anymore games that would be fun to play in the dark?

5. Why does Scrumbo, with this big feet, always seems to get caught first?

6. Why did Plop's friend blow on the potato to cool it down for him?

7. Why didn't Plop sing along with the boys?

8. How does Plop feel about the dark at the end of chapter 3?
