The Rainforest House



Use tools from toolkit to describe the setting. You can add a creature to your setting if you want, but remember to describe it using the toolkit!

<u>Toolkit</u>

To show atmosphere in the setting You could use adjectives eg: mysterious, isolated, dark, shadows You could use repetition and powerful verbs eg: shivering, shuffling You could use the theme of 3 eg: The first time Kassim looked into the cave he saw....the second time...the third time etc

To show atmosphere in the characters Use empty word eg: something, darkness, dragon has no name Use repetition eg: 'not one, not two but three colossal diamonds' Powerful verbs eg: threatening, ravenous, shivered, shuffled, snorted Use similes and adjectives to describe eg: Claws like knives, fiery, vibrant

Example

Jack had been lost in the rainforest for hours, when suddenly. out of the undergrowth, stood an old, abandoned house. It was hidden like an animal observing its prey before it pounced. Waiting. Watching. Wondering. Trembling with anxiety, Jack stepped closer and closer and closer. The door, slightly ajar, creaked open as though it had not been used for a very long time. Inside was one large, empty room. A pungent stench filled the air. A few sunbeams forced their way through the broken, wooden shutters. Then Jack saw it - A SKULL!